#### Work Package 3: Joint Strategy

Action n. 3.2.6

Definitions of required criteria and principles of public spaces design with regards to all aspects of sustainable development

## **Urban Design and (Landscape) Architecture Aspects**

Vienna University of Technology

Partners Meeting Erfurt
October 2009









#### Act 3.2.6 Formal Design Aspects

1.1 It is not possible and certainly not desirable to separate out 'formal' design aspects from all others...

'Design' is about giving form to and integrating a wide range of functional considerations – such as those covered in the presentations of the previous five project partners.

Consideration of 'Design' without looking at functional issues risks creating meaningless 'empty shells' which may look good on drawings and perspective renderings, but rarely, if ever, function in practice!









#### Act 3.2.6 Formal Design Aspects

1.2 ...But, all else being equal, there are some things which can be said nevertheless...

...in fact rather a lot – but it must be taken in isolation from other aspects









- 2.1 Formal design aspects can best be thought about at three separate scale levels:
- •The wider context of the urban space in question
- The site design and organisation
- The use of materials and their detailing









#### 2.2 The wider context of the urban space in question

- Urban spaces as part of a larger strategic network
- Edges, thresholds and entrances links in to the surrounding area
- Openness and flexibility different uses and groups of users
- Providing the physical basis for other open space functions
- Sustainability









#### 2.3 Site design and organisation

- The creation and definition of outdoor space
- Overall spatial composition
- Human scale, anthropometrics and the sense of enclosure
- Gestalt principles of perception
- Direction and orientation
- Circulation and movement orchestrating spatial experience
- The design concept as narrative and symbolism









#### 2.4 Use of materials and their detailing

- Using detailed design elements to support the wider aspects of the design and to articulate and punctuate spaces
- 'Floor' elements Materials and detailing
- Enclosure and the division of space Materials and detailing
- 'Roof' elements Materials and detailing
- Structures Materials and detailing
- Furniture and lighting Materials and detailing
- Art, interventions, installations, sculpture etc.
- Using vegetation from a design point of view

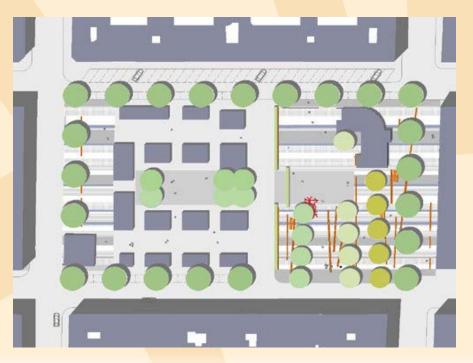








Volkertplatz, Vienna 2nd District



Pocket park in 19th century urban renewal area

Area: 0.4 haDate: 2005

Design: Anna Detlhofer,

Vienna









Volkertplatz, Vienna 2nd District













Rudolf-Bednar Park, Vienna 2nd District



 Local park in urban redevelopment area

Area: 3.2 haDate: 2007-08

Design: Guido Hager, Zurich









Rudolf-Bednar Park, Vienna 2nd District













**Monte Laa, Vienna 11th District** 



 Linear park/urban open space as central feature in area of new mixed use development

Area: 1.2 ha

• Date: 2007

Design: Martha Schwarz, Boston, Implementation:
 Architecto Vices 7 viels

3:0 Landscape Architects, Vienna Zurich









**Monte Laa, Vienna 11th District** 













'Green Axis' - Oberer Talsandterasse, Schedt/Oder, DE



System.built housing area

Area: 2.9 ha

Date: 2001

Design: Martin Seebauer,
 Karl Wefert und Partner









'Green Axis' - Oberer Talsandterasse, Schedt/Oder, DE















Pedestrian Zone Innichen/San Candido, Süd-Tirol/Alto Adige, IT



Town centre pedestrian zone

Area: ca. 1 ha

Date: 2002

 Design: AllesWirdGut, Architects, Vienna









Pedestrian Zone Innichen/San Candido, Süd-Tirol/Alto Adige, IT















#### 4. Possible relationships/interface between the subject matter of the working paper and the topics of the other five working papers

- Formal design and environmental Issues
- Formal design and public participation
- Formal design and gender issues
- Formal design and security/social cohesion aspects
- Formal design and accessibility aspects









### 5. Conclusions (the basis for part of the joint strategy):

- Formal design aspects represent the 'grammar' of creating good urban spaces, but the substance and the content involves a much wider range of functional aspects
- Good design is about weaving together these functions in a









### 5. Conclusions (the basis for part of the joint strategy):

- Design is not just a 'product' but also a 'process' which must involve a wide range of actors if it is to be successful
- The joint strategy needs to take both aspects into account
- Good urban spaces are not finished when they have been built and handed over to the public there needs to be a consideration of the whole 'project life-cycle' which must include feedback from users, either directly or indirectly
- This must be integrated with maintenance, management and continual adapatation of the design







